

- The employee must be provided with training and written information about the risks in the workplace and workstation.
- ✓ Noise tests must be performed and hearing protection gear must be used when using the machines.
- A warning sign should be placed in the work area that alerts to the harmful noise level found in the inspection.
- Conduct wood dust monitoring tests in the work area.
- Ensure that the tools are in good condition, including the input plug and the tool's input cable.
- Personal protective gear must be used.
- Make sure to ventilate the work environment, including checking and cleaning the wood dust suction system.
- ✓ Ensure the presence of suitable and accessible fire extinguishing means, checked by a certified fire extinguisher tester once a year. Make sure that all employees are trained in using and operating the equipment in an emergency situation.
- Make sure, before starting the machine, that all the machine guards are installed and that they are in good condition and fulfill their purpose.
- Hands must be kept away from the operating area of the saw. Use a pusher to push the wood into the sawing area.
- Rechargeable tools must be charged in a ventilated space under supervision and away from flammable materials.
- Make sure that the work area is suitable for performing the work, is clean, well lit and the passageways are free and accessible.
- Raw materials must be stored in their appropriate storage facilities.

DON'T 💢

- X Do not operate a machine without instruction and permission to operate it.
- **Y** Do not remove guards, and do not operate the machine without them.
- **Y** Do not use faulty, untested, disqualified, or improvised tools.
- Do not wear loose and flowing clothing, remove gloves, and refrain from wearing rings, bracelets, or other jewelry that may become entangled in the machine's moving parts during operation. Long hair must be tied back.
- Do not leave equipment operate unattended. When leaving the machine, make sure it is disconnected from the power source.